

Rules & Warnings:

NCAA Rules Apply except there are NO stick checks unless requested. Any sticks can be used by all.

Dives are allowed!

All divisions (except 27-28) play NCAA 30 second clears to touch ball in offensive box.

Referees can NEVER put on stall calls or shot clocks. Instead, in the final 2 minutes of games when the score is within 2 goals, teams leading must keep it in the box AND the clock is start-stop.

All Games on Friday & Saturday are four, 12-minute running quarters. 1-minute break between quarters and 2 minutes at half-time.

All Games on Sunday are four, 10-minute running quarters. 1-minute break between quarters and 2 minutes at half-time.

All penalties are running time starting on ref whistle. Referee keeps running game clock and penalty clocks and official score. Field coordinator supports scores and times as needed. Both must agree at end of game to make it official.

No Ties allowed. If tied go to 'Sudden Victory' with no clock until a team scores.

One 30 second time-out per half can be taken only once ball is in the offensive box or on dead ball. One time-out in OT. Clock stops for all TO's.

Tie-Breakers: Head to Head, then lowest Goals Against vs common opponents, then lowest goals against all opponents, then highest Goals For, then Goal Differential. Some divisions may have specific tie-breaker & seedings explained in a division section on Tourney Machine.

All players must submit **ONLINE WAIVER** to be eligible. Failure may result in team forfeit.

Teams must wear reversible game jerseys so one color jerseys results in loss of ball on the opening possession. Please be aware that balls can and will fly from fields (shots or passes) and cause serious bodily harm. Do not sit directly behind goals or within reach of errant shots that could travel up to 50 yards from a goal.

Players, Coaches & Fans are always expected to act with class & sportsmanship. Failure to do so will risk player and team disqualification or ejection. If a player, coach or fan is ejected by a ref that person must leave the facility entirely and must sit out the next game as well. In some incidences, at the Director's discretion, an ejection may result in completely removal from the entire tournament.